IEEE P802.11  
Wireless LANs

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| Some TGm CC35 CRs | | | | |
| Date: October 25 2021 | | | | |
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Abstract

This document contains discussion and proposed resolutions for the following comments from TGme CC35 on IEEE P802.11-REVme/D0.0:

163, 215, ~~199~~, 360, 171, 37, 486, 217, 357, 384, 166

**Revision Notes**

R0 – initial version

R1 – Incorporate feedback from Mark Rison

R1 – Changes made during 11me call

R3 – Incorporate feedback from Mark Rison

R4 – Incorporate comments over email thread

R5 – Update from July 14/21 meeting

R6 – Update before Sept 15th meeting

R7 – Update after Sept 15th meeting

**References**

[1] IEEE P802.11-REVme/D0.0, March 2021

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| --- | --- | --- | --- | --- |
| **CID** | **Clause/Page** | **Comment** | **Proposed Change** | **Resolution** |
| **163** | 12.5.2.6 | "For MSDUs sent using the block ack feature, reordering of received MSDUs according to the block ack receiver operation is performed prior to replay detection." -- TKIP is not allowed in 11n, so this cannot happen, unless this is referring to non-HT block ack, which no longer exists. Ditto "TKIP replay detection takes place after the MIC verification and any reordering required by ack processing." | Delete the cited texts, and change "Thus, a" to "A" | Resolution: Revise  Agree with the commentor. TKIP does not support MPDU aggregation.  TGm editor: Please make changes as described in https://mentor.ieee.org/802.11/dcn/21/11-21-0809-05-000m-cc35-crs-a.docx |
| **215** | 12.5 | There are references to "Nonce field" in F12-21/28 and 12.5.3/5.3.4 but there is no such field, it's just an input to [CG]CM {en|de}cryption | In 12.5.3.3.4 change "Nonce field" to "CCM nonce" (3x inc. caption). in 12.5.5.3.4 change "Nonce field" to "GCM nonce" (2x inc. caption) | Resolution: Revise  Agree in principle with the commentor. In addition, there is usage of “Nonce Flags” in the §12.5.3.3.4 (CCM) that also merits a similar change.  TGm editor: Please make changes as described in https://mentor.ieee.org/802.11/dcn/21/11-21-0809-**01**-000m-cc35-crs-a.docx |
| **199** | 12.6.3 | There is information on how MFP is negotiated for infrastructure BSS (Table 12-5--Robust management frame selection in an infrastructure BSS) and for IBSS (Table 12-6--Robust management frame selection in an IBSS) but not for TDLS. More generally, the use of MFP on a TDLS direct link is lacking (there's just "After receiving a Deauthentication frame or a Disassociation frame from the AP, a Deauthentication frame with Reason Code LEAVING\_NETWORK\_DEAUTH shall be transmitted via the direct path to all TDLS peer STAs that are in the awake state, if management frame protection has not been negotiated on the TDLS direct link." buried in 11.20.5 TDLS direct-link teardown) | Change "Table 12-6--Robust management frame selection in an IBSS" to "Table 12-6--Robust management frame selection in an IBSS or between TDLS peer STAs". In that table change "The peer STA shall not" to "The STA shall not". At 2598.50 change "An STA" to "A STA" and after that sentence add "A TDLS STA shall use Table 12-6 and the values of the MFPC and MFPR bits advertised in the RSNEs to determine if it may establish a TDLS link with another a TDLS peer STA." | Resolution: Revise  Agree in principle with the commentor. TDLS direct-link is neither an IBSS or infra BSS. So the current proposal is to add a small subclause for RSNA policy selection for TDLS direct link.  ~~TGm editor: Please make changes as described in~~ [~~https://mentor.ieee.org/802.11/dcn/21/11-21-0809-04-000m-cc35-crs-a.docx~~](https://mentor.ieee.org/802.11/dcn/21/11-21-0809-02-000m-cc35-crs-a.docx)  **NOTE: This comment has been reassigned to Mark Rison** |
| **360** | 12.5 | For AAD construction, what is the difference between "not modified" and "not masked"? How does "masked to <n>" differ from "set to <n>" anyway? | In 12.5.3.3.3, 12.5.4.3, 12.5.3.3.1, 12.5.3.3.6, 12.5.4.5, 12.5.4.6, 12.5.5.3.1 change "masked to" to "set to" and "unmasked" to "not modified" (case-preservingly) | Resolution: Reject  Agree with the commentor, but the group could not come to a consensus. Based on the strawpoll, we agreed to reject the comment. |
| **171** | 12.5.3.4.4 | It is not clear what replay counter to use for non-QoS Data frames. 5.1.1.3 suggests TID 0: "At QoS STAs associated in a QoS BSS, MSDUs with a priority of Contention are considered equivalent to MSDUs with TID 0." (this is perhaps tx not rx though) | At the end of item b) in 12.5.3.4.4 PN and replay detection and 12.5.5.4.4 PN and replay detection add "For the purposes of replay detection Data frames that have the QoS subfield of the Subtype subfield equal to 0 are treated as having TID 0.". At the start of each subclause change "To effect replay detection," to "To effect replay detection for (QoS) Data frames," | Resolution: Revise  QoS subfield of the Subtype subfield ... seems a bit long winded. We could use the phrase non-QoS Data frames – used elsewhere in the spec.  TGm editor: Please make changes as described in https://mentor.ieee.org/802.11/dcn/21/11-21-0809-08-000m-cc35-crs-a.docx |
| **37** | 12.5.3.3.2  2572.38 | The fixed version of PV1 CCMP in REVmd still has a potential security flaw due to CCM nonce reuse. From an email from Jouni: The language we use for enforcing unique PN values for the same TK, Priority pair is using "TID", not "PTID". As such, there might be a case where two different TID values (e.g., 1 and 9) getting mapped to the same PTID value (1). The current language would allow the same PN to be used for frames using those two TIDs and this would result in CCM nonce reuse and loss of CCMP security protection. I hope that no one would be allowing TIDs 9..15 to be used with PV1 QoS Data frames, but if those are allowed, we do need to fix this by modifying the rule on PN reuse to not allow reuse for same TK/PTID instead TK/TID. | As suggested by Jouni, change the sentence: "For PV1 MPDUs, the PN shall never repeat for a series of encrypted MPDUs using the same temporal key and TID/ACI." to: "For PV1 MPDUs, the PN shall never repeat for a series of encrypted MPDUs using the same temporal key and PTID/ACI." | Resolution: **TBD**  **Not resolved yet. Needs work** |
| **486** | 12.5.3.3.3  2573.26 | "Subtype subfield (bits 4 5 6) in a Data frame masked to 0" is confusing because the Subtype subfield is b4-b7 | Change to "The 3 LSBs of the Subtype subfield (bits 4 5 6) in a Data frame masked to 0" | Resolution: Revise  Agree with the commentor.  TGm Editor: please change the text as follows  "The 3 LSBs of the Subtype subfield (bits 4 5 6) in a Data frame masked to 0. Bit 7 is not modified" |
| **217** | 12.5.3.3.3  2573.47 | *"QC - QoS Control field contains the MSDU priority, if present. The QC TID is used in the construction of the AAD. When in a non-DMG BSS and both the STA and its peer have their SPP A-MSDU Capable fields equal to 1, bit 7 (the A-MSDU Present field) is used in the construction of the AAD. The remaining QC fields are masked to 0 for the AAD calculation (bits 4 to 6, bits 8 to 15, and bit 7 when either the STA or its peer has the SPP A-MSDU Capable field equal to 0). When in a DMG BSS, the A-MSDU Present bit 7 and A-MSDU Type bit 8 are used in the construction of the AAD, and the remaining QC fields are masked to 0 for the AAD calculation (bits 4 to 6, bits 9 to 15)."*  is a bit ambiguous. "The remaining QC fields are masked to 0 for the AAD calculation (bits 4 to 6, bits 8 to 15, and bit 7 when either the STA or its peer has the SPP A-MSDU Capable field equal to 0)." only applies to non-DMG | Change to "QC - QoS Control field contains the MSDU priority, if present. The QC TID is used in the construction of the AAD. When in a non-DMG BSS, if both the STA and its peer have their SPP A-MSDU Capable fields equal to 1, the A-MSDU Present field is also used in the construction of the AAD. When in a DMG BSS, the A-MSDU Present field and A-MSDU Type field are also used in the construction of the AAD. The remaining QC fields are not used and are masked to 0 for the AAD calculation (for a non-DMG BSS, bits 4 to 6, bits 8 to 15, and bit 7 when either the STA or its peer has the SPP A-MSDU Capable field equal to 0; for a DMG BSS, bits 4 to 6 and bits 9 to 15)." | Resolution: Accept  Agree in principle with the commentor. |
| **357** | 12.5.5.3.1  2585.10 | "Construct the GCM nonce block as defined in 12.5.3.3.4 (Construct CCM nonce)" -- xref should be to 12.5.5.3.4 | As it says in the comment | Resolution: Accept  Agree. the reference is wrong |
| **384** | 12.6.1.1.10  2593.41 | Describe how MGTKs are wrapped, or delete "wrapped" | Describe how MGTKs are wrapped, or delete "wrapped" | Resolution: Revise  The wrapping is specified in the AMPE; perhaps it would be good to add a reference to AMPE section here and delete the word wrapped as it does not add much.  TGm Editor: change the text as follows  A receive mesh GTKSA is created by a mesh STA after  successfully completing the AMPE in which a ~~wrapped~~ MGTK has been received (see 14.5.4 Distribution of group transient keys in an MBSS) |
| **166** | 12.5 | The replay detection/protection subclauses don't cover TDLS direct links (that use a TPKSA not a PTKSA) | Extend 12.5.3.4.4 PN and replay detection [CCMP] and 12.5.5.4.4 PN and replay detection [GCMP] to mention TPKSA together with PTKSA and GTKSA | Resolution: Revise  Agree in principle.  TGm editor: Please make changes as described in https://mentor.ieee.org/802.11/dcn/21/11-21-0809-08-000m-cc35-crs-a.docx |

**CID 163**

**Discussion**

A-MPDU (advertised in HT capabilities) and block ack re-ordering are not allowed with TKIP. The corresponding text in §**12.5.2.6 TKIP replay protection procedures** needs to be deleted.

TKIP is also deprecated p300.45; and the re-ordering function is never supported by the standard for TKIP.

HT STA shall not use TKIP for pairwise cipher suite selector p2521.13

Block ack agreement shall not be setup between non-HT.. and another STA p1851.25

Some implementations may allow block ack reordering with TKIP, but that was never supported by the standard.

**Proposed Changes**

TGm Editor: Change bullets f) p2569.3 and i) p2569.25 follows

f) TKIP replay detection takes place after the MIC verification ~~and any reordering required by ack~~

~~processing~~. Thus, a receiver shall delay advancing a TKIP TSC replay counter until an MSDU

passes the MIC check, to prevent attackers from injecting MPDUs with valid ICVs and TSCs, but

invalid MICs.

...

~~i) For MSDUs sent using the block ack feature, reordering of received MSDUs according to the block~~

~~ack receiver operation is performed prior to replay detection.~~

**CID 215**

Nonce field vs. CCM Nonce field in § 12.5.3.3.4 and 12.5.5.3.4 – should use CCM/GCM Nonce consistently

**Discussion**

There are phrases Nonce field, Nonce flags in text and figures in the clause. The title for the subclause is Construct CCM nonce. They should be replaced with CCM Nonce

**Proposed Changes**

TGm Editor: modify p2574.61 § **12.5.3.3.4 Construct CCM nonce** as follows

The CCM ~~N~~nonce occupies 13 octets, and its structure is shown in Figure 12-21 (CCM ~~N~~nonce). The structure of the CCM Nonce Flags field of the CCM ~~N~~nonce is shown in Figure 12-22 (CCM Nonce Flags field).

TGm Editor: modify figures 12-21 and 12-22 p257*5*.1-14 in § **12.5.3.3.4 Construct CCM nonce** by replacing the phrase ‘Nonce Flags’ (in Figure 12-21) and caption of figure 12-22 with ‘CCM Nonce Flags’ and phrase ‘Nonce field’ (in Figure 12-21 caption) with ‘CCM Nonce

TGm Editor: modify p2585.52 § **12.5.5.3.4 Construct GCM nonce** as follows

The GCM ~~N~~nonce occupies 12 octets, and its structure is shown in Figure 12-28 (GCM ~~N~~nonce format).

TGm Editor: modify figure 12-28 p2585.55 by replacing the phrase ‘Nonce field’ (caption of figure 12-28) with ‘GCM nonce

**CID 199**

Need clarification on MFPC/MFPR usage in TDLS link

**Discussion**

The commentor suggests using Table 12-6 Robust Management frame selection in an IBSS for TDLS link. That seems reasonable

Is TDLS direct link a Infra BSS or IBSS or is that frames transmitted outside of a BSS? It might be better to have a small subclause to specify the behavior for a TDLS direct link.

<MR> TDLS is neither an IBSS or an Infra BSS

Does this render existing implementations incompatible – send mail to Menzo and Jouni

Discussion over email – Mark provided a proposal with a merged table as well as some text

“An TDLS STA shall use Table 12-6 (Robust management frame selection in an IBSS) and the values of the MFPC and MFPR bits advertised in the RSNEs exchanged in the 4-way handshake with the TDLS peer STA to determine if the communication is allowed, and if so whether management frame protection is enabled.

“

Jouni was not sure if the tables for IBSS and TDLS and the related text should me merged

We agreed to consider a separate table for TDLS

TDLS does not use the 4-way handshake, it uses TPK handshake. Once TDLS link is established, (certain) management frames also use the direct link – teardown, channel switch etc. (11.20.5, 11.20.6)

\*\*needs more work – send mail to the reflector and work with Mark/Jouni to refine and bring back\*\*

**Proposed Changes**

TGm Editor: add a subclause 12.6.x with the following text after §**12.6.5 RSNA policy selection in an IBSS** p.2600.48 and re-number the subsequent subclauses 12.6.6-23 accordingly

12.6.6 RSNA policy selection for a TDLS direct link

When dot11RSNAProtectedManagementFramesActivated is set to 1, to establish a TDLS direct link with a TDLS peer STA (See 11.20 Tunneled direct-link setup), an RSNA enabled TDLS STA that implements management frame protection shall use Table 12-6t (Robust management frame selection between TDLS peer STAs) and the MFPC and MFPR values advertised in the RSNEs exchanged in the TPK handshake messages included in the TDLS setup frames.

**Table 12-6t—Robust management frame selection between TDLS STAs**

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **TDLS STA MFPC** | **TDLS STA MFPR** | **TDLS STA action** | **TDLS peer STA MFPC** | **TDLS peer STA MFPR** | **TDLS peer STA action** | **MFP used?** |
| 0 | 0 | May exchange data with TDLS peer STA over the TDLS direct link | 0 or 1 | 0 | May exchange data with the TDLS STA over the TDLS direct link | No |
| 1 | 0 | 0 | 0 |
| 1 | 0 or 1 | May exchange data with TDLS peer STA over the TDLS direct link | 1 | 0 or 1 | May exchange data with the TDLS STA over the TDLS direct link | Yes |
| 1 | 1 | Shall not exchange data with TDLS peer STA over the TDLS direct link | 0 | 0 | N/A | N/A |
| 0 | 0 | Shall not exchange data with TDLS peer STA over the TDLS direct link | 1 | 1 | Shall reject security association attempts from the STA with the Status Code ROBUST\_MANAGEMENT\_POLICY\_VIOLATION and shall not exchange data with the TDLS STA over the TDLS direct link | N/A |
| 0 | 1 | Shall not use this combination |  |  | N/A | N/A |
|  |  |  | 0 | 1 | Shall not use this combination | N/A |

**CID 171**

*5.1.1.3 suggests TID 0: "At QoS STAs associated in a QoS BSS, MSDUs with a priority of Contention are considered equivalent to MSDUs with TID 0.*

and proposes

*At the end of item b) in 12.5.3.4.4 PN and replay detection and 12.5.5.4.4 PN and replay detection add "For the purposes of replay detection Data frames that have the QoS subfield of the Subtype subfield equal to 0 are treated as having TID 0.". At the start of each subclause change "To effect replay detection," to "To effect replay detection for (QoS) Data frames,"*

**Discussion**

~~There is no QoS subfield of the Subtype subfield~~. We could use the phrase non-QoS Data frames – used elsewhere in the spec.

<MR> **9.2.4.1.3 Type and Subtype subfields**

In Data frames, the

most significant bit (MSB) of the Subtype subfield, B7, is defined as the QoS subfield.

What does this mean? And what about other SAs?

-

CCM/GCM replay detection applies to PTKSA and GTKSA. IGTK/BIGTK do not use

CCM/GCM

<MR 06/07> No, this is confusing because there might not be a RC corresponding to TID 0 specifically (e.g. if the number of RCs per GTKSA is 1). If you prefer “non-QoS Data frames” then do this:

At the end of item b) in 12.5.3.4.4 PN and replay detection and 12.5.5.4.4 PN and replay detection add "For the purposes of replay detection non-QoS Data frames are treated as having TID 0.". At the start of each subclause change "To effect replay detection," to "To effect replay detection for (QoS) Data frames,"

<nb> Replay detection appies to non-QoS data frames too – which is covered by this section.

Additional discussion during the call clarified it to a note.

**Proposed Changes**

TGm Editor: At the end of item b) in 12.5.3.4.4 PN and replay detection and 12.5.5.4.4 PN and replay detection add

NOTE – For the purpose of replay detection, non-QoS Data frames are treated as having TID 0 and use the replay counter corresponding to MSDU priority 0

**CID 37**

p2572.38 For PV1 MPDUs, the PN shall never repeat for a

series of encrypted MPDUs using the same temporal key and TID/ACI.

*For PV1, PN can be reused used for frames using two TIDs but same PTID and this would result in CCM nonce reuse and loss of CCMP security protection.*

**Discussion**

CCM Nonce construction uses TID/Priority – not sure if there is a security issue – as nonce/AES counter will not be the same.

**CID 360**

**Discussion**

<MR> At 2573.31, 2574.34 change “always set to 1” to “not modified (left as 1)”.

At 2571.21, 2585.8 change “may change when” to “might change when” (matching 2571.54).

2573.31 is covered by the below (12.5.3.3.3)

2574.34 – does not seem to need a change because protected frame always set to 1 – net result is the same.

Changing masked seems to imply that we are changing the frame. However we are not changing the frame – the field is used in AAD construction, for example.

No consensus yet. masked is not a good phrase to use. Can we add a note? More work required – send mail to reflector.

Should we just reject this comment? Seems to be causing more confusion

IETF RFC – handling mutable fields.. …set to 0 purposes of ICV calculation

Not causing any implementation issues so far. Perhaps strawpoll to see if this should be changed.

Strawpoll:

Which option do you prefer for resolving this comment (CID 360)

1. Reject the comment
2. Change *masked to* to *treated as* – and *unmasked* to *not modified*

TGm Editor:

In 12.5.3.3.3, 12.5.4.3, 12.5.3.3.1, 12.5.3.3.6, 12.5.4.5, 12.5.4.6, 12.5.5.3.1 change "masked to" to "treated as" and "unmasked" to "not modified" (preserve the case)

Also at 2571.21and 2585.8 change ‘may change when’ to ‘might change when’

**CID 166**

The comment was

“The replay detection/protection subclauses don't cover TDLS direct links (that use a TPKSA not a PTKSA)”

with a proposed resolution

“Extend 12.5.3.4.4 PN and replay detection [CCMP] and 12.5.5.4.4 PN and replay detection [GCMP] to mention TPKSA together with PTKSA and GTKSA

“

**Discussion**

Not sure why TPKSA is omitted from replay protection, but this seems reasonable. In some way, a TPKSA is a pairwise security association between TDLS peers.

The change would be straightforward – although the text seems to read like a separate set of counters seems to be maintained for combination of PTKSA, GTKSA… whereas the counters are per <SA, protocol version> combination – but that it not the comment…

**Proposed changes**

TGm Editor: change 12.5.3.4.4 PN and replay detection as follows p2579.15 as follows

a) The receiver shall maintain a separate set of replay counters for each PTKSA, TPKSA, GTKSA, and protocol

version value. The receiver initializes these replay counters to 0 when it resets the temporal key for a

peer. The replay counter is set to the PN value of accepted CCMP MPDUs.

b) For each PTKSA, TPKSA, GTKSA, and protocol version value, the recipient shall maintain a separate replay

counter for each TID, subject to the limitation of the number of supported replay counters indicated

in the RSN Capabilities field (see 9.4.2.24 (RSNE)), and shall use the PN from a received frame to

detect replayed frames. A replayed frame occurs when the PN from a received frame is less than or

equal to the current replay counter value for the frame’s MSDU or A- MSDU priority and frame

type.

And similar changes to 12.5.5.4.4 PN and replay detection P2588.33

…

a) The receiver shall maintain a separate set of replay counters for each PTKSA, TPKSA, and GTKSA. The receiver initializes these replay counters to 0 when it resets the temporal key for a peer. The replay counter is set to the PN value of accepted GCMP MPDUs.

b) For each PTKSA, TPKSA, and GTKSA the recipient shall maintain a separate replay counter for each TID, subject to the limitation of the number of supported replay counters indicated in the RSN

Capabilities field (see 9.4.2.24 (RSNE)), and shall use the PN from a received frame to detect

replayed frames. A replayed frame occurs when the PN from a received frame is less than or equal to

the current replay counter value for the frame’s MSDU or A-MSDU priority and frame type.